



Camp-In FAQs

How do I register my group?

1. Contact Betsy (Camp-In Coordinator) at bvazquez@sciencebuff.org or call 896-5200 x345 to make sure that your intended date is still available.
2. Send in a \$100 deposit along with the registration form. On the registration form, indicate your best guess of the minimum and maximum # of people that may attend the Camp-In.
3. 2 months after the receipt of your deposit or 1 month prior to the event (whichever comes first) send in the balance along with the confirmation/payment form that you received after you sent in your deposit.

Who is the *Camp-In Release form* for and when do you need it?

- It's for the children and they are not needed until the event, so bring them with you and hand them in when you check in

If more than 1 child is attending from the same family, does each one need a separate *Release form*?

- No, both names and ages can go on one form

Is a *Camp-In Release form* needed if at least one parent is attending?

- Yes, in this way, if the parent becomes ill during the event, we will know who and what number to call?

What do we *bring*?

- Basic toiletries, sleeping bag, and camping mat or air mattress if desired

What should we *wear*?

- Wear shorts and t-shirts under sweats since the temperature at the Museum fluctuates. They are also perfect for sleeping in. This helps to alleviate congestion in the bathrooms by eliminating the need to change clothes.

Do we need to bring \$\$\$?

- Only if you would like to buy things at the Gift Shop

When is the Gift Shop open?

- Our Gift Shop, *The Curiosity Shop*, is open on Sunday morning from 8:00 - 9:25 am

Do you sell Camp-In patches and t-shirts?

- Yes. Patches (\$2.49 + tax) and t-shirts (\$12.94 + tax) are sold in our Gift Shop

Can people *show up late or leave early*?

- Yes, just let the Camp-In Coordinator or Supervisor know ahead of time

What does the night time snack consist of?

- Cheese sticks, pretzels, breakfast bars, grapes and juice

Note: The information, including prices, is subject to change