

SCIENCE *after* HOURS GET A CLUE



Getting Started

Each team will receive one program and a clip board. Choose a team name and designate a leader to keep track of your team's clue sheet. Be sure that no one from other teams can see what you write on the sheet throughout the game. Mark off the suspects, weapons and rooms that your team eliminates as you play.

Making a Suggestion

Teams may begin in any of the eight science studios that contain a witness. Teams should enter the room of their choice and make a suggestion. By making suggestions throughout the game, teams try to determine— by process of elimination— which three cards are in the Confidential Case File. To make a suggestion, approach the witness in that room and guess one suspect, one weapon and one room.

Example: Approach the Witness in the room of your choice and say, "I suggest the crime was committed in Explore YOU by Chauncey Hamlin with the telescope."

Proving a Suggestion True or False

When you make a suggestion, the witness will try to prove it false. Each witness has two to three cards that they will look at to determine if one of the three elements you just named is there. If the witness DOES have one of the cards named, he or she must show it to your team and no one else. If the witness has more than one of the cards named, he or she selects just one to show your team. If the WITNESS DOES NOT have any of the cards that you named, they cannot prove your suggestion to be false.

When a witness shows your team one of the cards that you named, it is proof that this card cannot be in the Confidential Case File. Check off this card on your clue sheet. If the witness is not able to prove your suggestion false, you may either enter another room to make another suggestion or make an accusation.

Teams may return to a room more than once, but may not make more than one suggestion in the same room in one turn.

Making an Accusation

When you think you've figured out which three cards are in the Confidential Case File, you may make an accusation and name any three elements you'd like. Report to the accusation table and turn in a report that says, "We accuse (Suspect) of committing the crime in the (Room) with the (Weapon)."

REMEMBER: *You may make only one accusation during the game. Once you make an accusation, your team is done playing the game.*

Winning

The first team to make a correct accusation, including all three elements, wins! The correct answers will be revealed immediately after each game in the Traveling Exhibit Gallery. The winning team will be announced at that time.